



## Coram Deo Academy Tuition and Fees

### Application Fee

A non-refundable \$50 application fee must accompany any application to Coram Deo Academy. A student's application is not complete without this fee.

### Tuition

Tuition may be paid in one payment due August 31 for the entire school year, in two payments due August 31 and January 31, or in a monthly payment plan due on the last day of each month from August through May.

Option 1: One Payment – Due August 31

<u>Grade</u>	<u>Member</u>	<u>Non-Member</u>
Kindergarten	\$3,240	\$3,600
1st Grade	\$3,840	\$4,200
2nd - 8th Grade	\$4,440	\$4,800
9th - 12th Grade	\$5,280	\$5,640

Option 2: Two Payments – Due August 31 & January 31

<u>Grade</u>	<u>Member</u>	<u>Non-Member</u>
Kindergarten	\$1,620	\$1,800
1st Grade	\$1,920	\$2,100
2nd - 8th Grade	\$2,220	\$2,400
9th - 12th Grade	\$2,640	\$2,820

Option 3: Monthly Payments – Due on the last day of each month

<u>Grade</u>	<u>Member</u>	<u>Non-Member</u>
Kindergarten	\$324	\$360
1st Grade	\$384	\$420
2nd - 8th Grade	\$444	\$480
9th - 12th Grade	\$528	\$564

### Payment Methods

However you choose to make tuition payments, these payments can be taken in cash, by check, or by credit/debit card.

- **Cash** – Please bring cash payments to the Coram Deo Bible Church offices so they can be properly recorded. You may also request a receipt for cash payment while in the office.
- **Check** – Payments by check can be taken in person in the Church office or by mail. Please make checks out to Coram Deo Bible Church, address them to Coram Deo Academy, Accounting Office, 3800 E. 53<sup>rd</sup> St., Davenport, IA 52807, and include a copy of your invoice with your check.
- **Credit/Debit Card** – Please use the Coram Deo Academy online payment portal to make payments by credit/debit card. Payments CANNOT be made via the general online giving portal for Coram Deo Bible Church. Please use the portal at <https://ppay.co/FMuGorJWWS4>. Recurring payments may be set up through this portal for the monthly payment option.